

SCHEDULE A

*FORM OF DOCUMENT
Prior to NOV 2013*

CROWN MELBOURNE LIMITED
CALCULATION OF GROSS GAMING REVENUE
FOR THE MONTH ENDED : 30-September-2018

PART A GENERAL GAMING RESULTS**GENERAL GAMING RECEIPTS**

General Gaming Drop	GGR 1	\$	291,806,746.34	
	Total Gaming Drop			\$ 291,806,746.34
LESS: SUMS PAID OUT AS WINNINGS				
Total Cash Chips Redeemed	GGR 3	\$	208,687,366.00	
Keno Sums awarded as Winnings	GGR 4		-	
General Table Game Sums awarded as Winnings	GGR 5	\$	99,945.50	
Rapid Ticket-Out Payouts	GGR 9	\$	26,033,429.69	
PokerPro Table Payouts	GGR 10		-	
Less: Total Sums paid out as Winnings	(GGR 3 to 10)			\$ 234,820,741.19
				\$ 56,986,005.15

PART B COMMISSION BASED PLAYER RESULTS

Commission Based Player Drop	GGR 7	\$	165,252,138.15	
Gaming Machine Revenue - Program Play	GGR 6B	\$	2,729,191.67	
	Total Gaming Drop			\$ 167,981,329.82
Less: Commission Based Player Chips Redeemed	GGR 8	\$	148,659,734.60	
Less: Loss brought forward				\$ 148,659,734.60
Loss carried forward -				\$ 19,321,595.22

NOTE: Where Commission Based Player Revenue / (Loss) is a Loss, this Loss will be carried forward and deducted from the following month's results to arrive at that month's Commission Based Player Revenue \ (Loss).

PART C TOTAL CASINO TAXES AND COMMUNITY BENEFIT LEVY**General Gaming Taxes and Community Benefit Levy**

Casino Tax - (from 01/07/97) 21.25% of General Gaming Revenue	\$	12,109,526.09	
Community Benefit Levy - 1% of General Gaming Revenue		569,860.05	
			\$ 12,679,386.15

Commission Based Player Taxes and Community Benefit Levy

Casino Tax - 9% of Commission Based Player Revenue	\$	1,738,943.57	
Community Benefit Levy - 1% of Commission Based Player Revenue	\$	193,215.95	
			\$ 1,932,159.52

Gaming Machine Non-Program Player Taxes and Community Benefit Levy

Gaming Machine Revenue - Non-Program Play	GGR 6 A	\$	34,239,328.92	
GGR6 less GGR6B (From 01/07/14) 31.57% of Gaming Revenue		\$	10,809,356.14	
Community Benefit Levy - 1% of General Gaming Revenue (Refer to Attached Schedule)		\$	342,393.29	
				\$ 11,151,749.43
Total Gaming Tax for the Month Ended: 30-September-2018				\$ 25,763,295.10
Less: State Tax Credit re GST Schedule 6, Item 21				\$ (9,404,573.26)
Gaming Tax				\$ 16,358,721.84
Total Amount payable to the VCGLR				\$ 16,358,721.84

Prepared and Certified as correct

(Revenue Audit Manager)

Verified

(Financial Controller)

Endorsed

(Chief Financial Officer)

SCHEDULE SIX (ATTACHMENTS)

GST GAMING MACHINE REVENUE

FOR THE MONTH ENDED : 30/9/2018

Dacom 6000 Turnover		\$ 457,110,116.56	
<i>Add: VCGLR Adjustment</i>			
Total amounts wagered on Gaming Machines		<u>\$ 457,110,116.56</u>	
Less: Total Monetary Prizes paid			
(1) Less: Bonus Jackpots (Free Credits to Players)	\$ 6,588,160.88		
<i>*Add: VCGLR Adjustment</i>	\$ 3,120.72		
(2) Dacom Machines Games Win Payouts	\$ 384,635,517.71		
<i>*Add: VCGLR Adjustment</i>			
Fixed Prize Jackpots			
Million Dollar Jackpots Paid			
Bonus Rewards			
Mega Money Level 1			
Mega Money Level 2			
Mega Money Level 3			
Mega Money Level 4			
Mega Money Level 5			
Mega Money Level 6			
Timeless Treasure			
VIP Car or Cash			
<i>*Add: VCGLR Jackpot Adjustment</i>			
Variable Jackpots Paid	\$ 27,750,764.49		
<i>Add: VCGLR Jackpot Adjustment</i>			
	<u>\$ 418,977,563.80</u>		
Total Monetary Prizes paid	<u>\$ 418,977,563.80</u>	<u>\$ 418,977,563.80</u>	
		<u>\$ -</u>	
Net amounts waged for Gaming Machines		<u><u>\$ 38,132,552.76</u></u>	

Certified as true and correct.....(Revenue Audit Manager)

1. Includes Consolidation Prizes, Extra Credits, Free Credits and Other Bonus Issues
2. Base Game Wins excluding Jackpots
3. Cash Revenue deducted from System Based Turnover